A.Write a C program for a menu driven program which has following options:

1. Factorial of a number.   
2. Prime or not   
3. Odd or even   
4. ExitOnce a menu item is selected the appropriate action should be taken and once this action is finished, the menu should reappear. Unless the user selects the 'Exit' option the program should continue to work.

# B. Write a C program to display a table of squares and cubes.

# C. Write a C program to count numbers between 1 to 100 not divisible by 2,3 and 5.

# D. Write a C program to print “Hello” without using semicolon(;).

# E.Write a C program to count a number*:*

# F.Write a c program to multiply number using “+” operator.

# G.Write a C program to check whether the entered value is vowel or consonant.

# H.Write a C program to find Fibonacci series.

# I. Write a C program to check whether the entered value is palindrome or not.

# J. Write a C program to check whether the entered value is alphabet or not.